RYAN WISEMAN

PROFESSIONAL SUMMARY

EXPERIENCE AND SERVICE DESIGN LEAD

CONTACT

& +447530793745

⊠ hello@ryanwiseman.co.uk

www.ryanwiseman.co.uk

ACHIEVEMENTS

- BIMA CX Chair ongoing
- Grown AND's XD capability through strategy, recruitment, developing talent and contributing to ~£8m in revenue
- Grown engagement in AND's XD community by over 100%
- Guest Lecturer, Experience
 Design at Ada College ongoing
- Adobe MAX 2020 session and lab speaker (over 12k attendees)
- Adobe Advisory Board Member
 2020 2021
- Adobe Creative Ambassador 2018 2021
- Led the global adoption of Adobe Creative Cloud at Deloitte
- Deloitte Digital EMEA Exceptional Achievement Award 2020 & 2021

EXPERTISE

- Experience Strategy
- Experience Design
- Service Design
- Customer Experience
- User Research
- User Testing
- Brand Strategy
- Product Management
- Design Thinking
- User-Centred Design
- Coaching and Mentoring
- Agile Ways of Working
- People Leadership
- Public Speaking

EDUCATION

The Open University BSc Digital Technology Solutions

The Open University Foundation Degree in Dig

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I'm a strategic Experience and Service Design Leader; curious about the world, the way we live and the future. My mission is to shape innovative, human centred experiences that inspire and bring people on a journey of change. I harness the power of design-thinking to carefully craft elevated experiences across channels, touchpoints and environments. I have demonstrated this across a range of diverse clients and teams; on small to large digital and creative transformations. I understand the balance of how to empower a team to do their best work, while still having the ability to be more hands on to ensure successful delivery. I am also recognised for quickly adapting to the context of fast-paced projects, while consistently delivering quality outputs.

KEY EXPERIENCE

AND Digital

Senior Experience and Service Design Lead

I oversee the craft within a business unit of 100 ANDis, and operate in the role of Head of Design and Engagement Lead for client projects. I also play a key role sitting on the XD board for AND, shaping our strategic approach for consistent client delivery. I drive community engagement and promote best practices to ensure our team remains innovative and responsive to client needs. A select few key client projects listed below.

WTW Health and Benefits - Enterprise SaaS

- Global Head of Design and Product
- Demonstrated operational and strategic leadership, directly with a **team of 14** (UX, UI, Research, Service Design and Product), across the wider programme of ~50 BAs, developers, product owners and delivery.
 - Developed WTW's **global experience proposition** and target user experience, driving their transformation strategy. Delivered downstream product visions and mobilised teams to build the MVP.
- Collaborated with global c-suite leadership across US, Europe, LATAM and APAC influencing designs, driving user-centred change.
- Collaborated with business and technology key stakeholders to define key success outcomes,
- requirements, align on priorities and define the path to transform vision into action.
 Transformed the mindset across the business and technology, enabling data and insight decision making; more broadly to adopt design thinking ways of working.
- Built strong team dynamics and implemented more collaborative ways of working across a programme of 8 cross-functional teams, developing a psychological safe environment for people to do their best work.
- Worked in collaboration with the global design system team and the brand team to provide creative direction to UI designers.
- Successful initial 8 week discovery led to continuing over a year of work, worth in excess of £2.5m.
- Reduced operational cost and centralised access to data.

Aviva - B2C Native App

Experience and Service Design Lead

- Operationally and functionally led a team of 6 to facilitate ongoing discovery for the MyAviva customer experience, balancing the immediate needs of the app re-platform to deliver production ready designs, while also setting the strategic future vision.
- Facilitated rapid design activities (eg. Design Sprints) to understand insight at fast pace, while also
 engaging business stakeholders in the process.
- Established a continuous research and testing framework, enabling data-driven designs at fast pace.
- Advised c-suite stakeholders on adopting design and user-centred decision processes.
 Transitioned the programme to a customer and data-centred delivery approach.
- Drove the adoption of embedding accessibility into ways of working and preparing for an accessibility audit, uplifting compliance to be fully AA and AAA in some areas.
- Understanding industry trends and market dynamics to ensure the experience delivers on customer expectation and brings a strong and strategic competitive edge.
- Achieved an app store rating of 4.6 on iOS, 1 month after go-live.
- Since seen a 21% increase in app users and 16% increase in customers with multiple products.

Openr - B2B SaaS

Head of Design

- Led a team of 6 designers to define the experience strategy and vision for a new go to market proposition set to revolutionise operations for the hospitality industry.
- Partnered with product and technology leadership to drive strategic decisions and foster **strong cross**functional team dynamics.
- Leveraged design-centred ways of working across teams to define detailed requirements, influence the roadmap, and inform buy vs. build decisions for technology capabilities; while building out our MVP ahead of Jaunch
- Competitor benchmarking to understand the baseline foundational needs to deliver value vs. how we can differentiate.
- Developed a **go-to-market prototype in 2 weeks** and created a compelling demo narrative in line with our strategic approach to visualise our proposition with industry partners.
- Solution streamlined hospitality processes by enabling operations to be managed centrally, increasing
 efficiencies through automation and intelligence. Private pilot (with a restaurant chain of over 200 sites),
 demonstrated a 300% revenue increase.
- Foundation Degree in Digital

SEPT 2021 - PRESENT

TOOLS

- Figma
- FigJam
- Miro
- Adobe Creative Cloud
- Canva
- Sketch
- InVision
- Abstract
- Zeplin
- Balsamiq
- Atlassian
- Sharpies
- Post-its
- Dot stickies
- String
- Whiteboards

SKILLS

- Customer Proposition
- Loyalty
- Innovation
- Concept Development
- Competitor Benchmarking
- Personas
- Journey Mapping
- Ecosystem Mapping
- Workshops
- Design Sprints
- Measurement
- Accessibility
- Design Systems
- Wireframing
- Prototyping
- Requirements Gathering
- Prioritisation
- Problem Solving
- Collaboration
- Communication
- Stakeholder Management
- Capability Building
- People Development
- Recruitment
- Ways of Working

LANGUAGES

- English (fluent)
- Spanish (conversational)

Deloitte Digital

Design Lead

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I worked across various digital and creative transformations, while also leading Deloitte's global Adobe Creative Cloud alliance. I provided career coaching and mentorship, supporting ongoing growth and success. I also established The Connected Creative Studio, a global go-to-market offering, enabling clients to integrate their in-house studios and deliver consistent, impactful and human brand experiences. A select few client projects listed below.

Chase UK - B2C Omnichannel Experience

- Brand Experience Design Lead
- Collaborated with cross-functional teams to deliver production-ready designs across web, email and social media channels.
- Consulted on strategy for content production and digital asset management to deliver consistently and at scale across multiple channels.
- Since **won multiple awards** including 'Best British bank', 'Consumers Choice' and achieved #1 app store rating in the first year
- Over **1 million customers** in the first 12 months after launch
- Enabled marketing team to bring ~80% of their content production in-house
 Development and rollout of the design system for responsive web and digital marketing channels, and brand style guide for Chase UK
- Defined content workflows that integrated design with Adobe Experience Platform
- Upskilled teams, enabling them to make better use of their creative tools and streamline their workflows.

DVSA - B2C, B2B, Native App and Web

Experience and Service Design Lead

- Successfully managed design, estimation, and stakeholder expectations across 3 digital products (a
 customer facing web app, vehicle testing iOS app, back office team web app) as part of cross-functional
 delivery teams.
- Defined the strategy and approach for building accessibility into our ways of working, preparing the team for a GDS and accessibility assessment (full compliance mandatory requirement for any government public facing service).
- Set the creative direction and build the Design System.
- Back office processing times reduced from 15 minutes to 3 minutes per case.

OTHER NOTABLE PROJECTS

- **Subway** Experience Design Lead, led the development of Subway's global digital personalisation strategy and design across app, web and kiosk.
- **Mars Wrigley** Proposition Design Lead, developed a B2B proposition for Mars to strengthen their relationships with convenience store owners through tailored engagement strategies.
- Berry Bros. & Rudd Experience Design Lead, developed a new loyalty customer proposition and experience strategy for how to turn this vision into action.
- Oxford University Press Service Design Lead, running various Design Sprints and developed the Experience Strategy for a B2B2C virtual learning platform for English Language Learning.
- ASOS Proposition Design Lead, developed a B2C proposition for a clothing recycling offering.
- CustomsClear Experience and Service Design Lead, leading a team of 10 designers, developed a new startup proposition and experience for Deloitte Tax aiming to provide a B2B self-serve service for small to medium sized businesses managing their customs compliance following Brexit.
- Sony Europe Senior Experience Designer, working on Sony's D2C proposition for Europe.
- Home Office Product Designer, digitising the United Kingdom visa application process.